

3 Year Programme *for Cub Scouts.*

Developed by
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Camp Programme Space

Please make sure you have read the following carefully before using the material contained within this pack.

The ideas within this pack, are only suggestions based on the New Programme Material. They have not been endorsed by the Scout Association, and as such the Scout Association, or Stuart Leacy do not take responsibility for any liability caused by any of the ideas within this booklet. All ideas though, have been tested with a cub pack in Stevenage, and the resources have been extended to help with the delivery of the evening.

The programme plans, are not made to be comprehensive, but should go along way to fill the programme for the normal hour and half evening. Therefore care should be taken to make sure with your knowledge of the cub pack that the activities are suitable, and equipment and resources are available to fill the time allowed.

Some ideas are linked to the Programme Essentials section, and where this is the case, a page number will be found within the evening programme.

The prayers and games can be used with any other evening, but are more closely linked to the theme for that particular evening.

There are normally between 13 and 15 evening plans for each term, so therefore care will need to be taken to make sure the badge criteria is met when evening plans are missed out.

I hope you and your cubs will have as much fun using this pack, as I have with putting it together.

Activity Name : **Preparing for the journey.** Length of Time : **1 hour**
Indoor / Outdoor : **Outdoor** Rough Total Cost for 24 cubs : **£1**
Type of Activity : **Game** Links :
Resources needed : **Photocopies of the resource page, one sheet needed for each six on a different colour of paper.**

Equipment needed : **Pringle tubes, 6 for each six.**

Description : **The pringle tubes are hidden around the campsite / woodland. In each pringle tube there needs to be a different piece of the equipment from the photocopied sheet.**
Cubs are told to go and find the tubes. If they find a tube with their colour in, there are allowed to bring it back to their launch pad area. If not they have to put it back where they found it.
A guide needs to be given to the cubs about the size of the area in which the pringle tubes are hidden.

Activity Name : **Making a space rocket.** Length of Time : **2 hours**
Indoor / Outdoor : **Either** Rough Total Cost for 24 cubs : **£10**
Type of Activity : **Large Six Craft** Links :
Resources needed : **PVA Glue - 1 litre per 10 Paint**
A variety of Cardboard boxes, ranging from really large to cereal packets.
Tubes of varying sizes. Different coloured paper and thin card.
4 tin foils per 10 Newspaper
Equipment needed : **Scissors Paint brushes and pots**
Glue Spreaders
Craft Knives for adult use.

Description : **Cubs will need quite a large area of space to complete this task, which they will need to put newspaper over.**
Children start off with the largest box, and onto this put boxes gradually getting smaller. They then make a nose cone to sit at the top, and wings.
Once built the children need to cover the whole structure with PVA glue and tin foil.
Once the space rocket has been covered with tin foil the children then can add details such as signs, windows, badges and markings.

If doing this activity, try to complete towards the start of the camp so you can make a gateway, or focal point for the rest of the camp.

Activity Name : **Launch Pad** Length of Time : **1 hour**
Indoor / Outdoor : **Outdoor** Rough Total Cost for 24 cubs : **None**
Type of Activity : **Game** Links :
Resources needed :

Equipment needed : **4 buckets**
1 piece of rope about 4 metres long
large bag of coloured plastic balls

Description : **Split the cubs into 4 teams.**
Arrange the four buckets in a very large square. These are the launch pads. To launch the rocket they need to have 10 balls in their bucket, of any colour.
To start with place the rope in a large circle in the centre of the square, with 8 of one colour balls for each team playing.
On the word go the first member of the team rushes to the centre picks up their colour ball and takes it back to their bucket. Tagging the next team member as he arrives back.
When all the balls have gone from the centre circle, they can steal from any of the other buckets.
Once a team has ten balls, they shout out blast off, and game stops.

Activity Name : **Making a constellation chart** Length of Time : **1 hour**
Indoor / Outdoor : **Indoor** Rough Total Cost for 24 cubs : **None**
Type of Activity : **Finding out** Links :
Resources needed : **Cardboard, such as cereal boxes**
Black paint

Equipment needed : **Pins or needles** **Blu-tack or plasticine**
Plans of different star constellations.
White pencils, or HB pencils.
Paintbrushes and pots

Description : **The children trace the constellations from the charts onto the pieces of card.**
(These can be painted black first, but will then need to be allowed to dry.)
Once the constellations are traced on the cubs then make holes with the needles or pins at each of the stars.
They should then be able to hold them up at a bright light and the stars should show through.
They can then do a different star constellation, ready for using on a star walk later on during the night.
The white pencil will make naming the pieces of card much easier.

Activity Name : **Star spotting.** Length of Time : **60 minutes**
Indoor / Outdoor : **Outdoor** Rough Total Cost for 24 cubs : **None**
Type of Activity : **World around us/outside** Links :
Resources needed : **The star charts they made earlier**

Equipment needed : **Torches**
Fluorescent jackets (If going off site), though one is helpful for the leader in charge to help lost cubs find leaders again.
More professional star gazing books Telescopes / binoculars
Description : **Take the children into the clearest, darkest place on the campsite and gaze up into the sky once dark.**

WARNING : Do not look into sky unless dark, and NEVER look at the sun.

Activity Name : **Space Drive (Beetle Drive)** Length of Time : **1 hour**
Indoor / Outdoor : **Indoor** Rough Total Cost for 24 cubs : **None**
Type of Activity : **Game** Links :
Resources needed : **Photocopied sheets of Space drive**

Equipment needed : **6 Dice and shakers**
Felt tips

Description : **As per beetle drive, and follow the rest of the instructions on the sheet.**

Activity Name : **Making a large planet** Length of Time : **1 hr 30 minutes**
Indoor / Outdoor : **Indoor / Outdoor** Rough Total Cost for 24 cubs : **£5**
Type of Activity : **Messy craft** Links :
Resources needed : **Glue (PVA)** **Scrap paper**
Paper **Large balloons**
Newspaper
Paint
Equipment needed : **Paintbrushes and pots** **Pictures of the planets**
Glue pots and spreaders

Description : **The cubs start off by covering the balloon in paper mache until about 5 layers thick.**
This then needs to be left over night to dry.
The next day spend some time painting the large paper mache balloons to make them look like on of the planets.

These do take a long time to complete, but look so effective once completed hung up.
Be careful this is a very messy activity and cubs therefore should be warned beforehand about using the PVA glue. Though most PVA glues will wash out, or rub off if on clothes or skin.

Activity Name : **Blast off radio game** Length of Time : **60 minutes**
Indoor / Outdoor : **Outdoor** Rough Total Cost for 24 cubs : **None**
Type of Activity : **Wide game** Links :
Resources needed : **paper**

Equipment needed : **Felt tips for the adults playing, one each colour.**
PMR radios for each adult playing.

Description : **All adults start with two numbers, therefore there needs to be 5 adults and/or young leaders playing this one.**
Each adults assign themselves 2 numbers, but do not tell the cubs.
The adults then go and hide apart from one adult who stays to set the cubs off.
This adult of course will be assigned at first higher numbers.
The cubs have collect the numbers from 10 to 1 in order on their sheets of paper from the adults.
The adults though can change numbers between each other using the PMR radios, all of course without the cubs knowing.
The cub who gets to the adult holding number 1, in te correct order stops the game.

Activity Name : **Finding precious stones on the moon.** Length of Time : **1 hour**
 Indoor / Outdoor : **Outdoor** Rough Total Cost for 24 cubs : **£10**
 Type of Activity : **Very messy** Links :
 Resources needed : **3 Jellies with 1 bag of flour. Mix flour into jelly whilst water still boiling hot.**
Mashed potato mix **6 tins of baked beans / spaghetti**
8 tins of custard **3 bags of flour**

Equipment needed : **80 marbles**
10 buckets, 2 filled at based with warm water.
Access to boiling hot water.
POTS NEED TO BE ALLOWED TO COOL FOR 4 hours BEFORE PLAYING

Description : **Fill all 8 buckets with resources +3 buckets, one for leaves; mud; twigs.**
Hide 10 marbles into each of the buckets before hiding into the woods or around the campsite.
The cubs are then told they need to find the planets, each of which have precious stones on them. They are only though allowed to carry one precious stone at a time back to their team collections points, where they can if they want wash their hands.
The cubs should stay in pairs, though each can only carry one marble, though either of the pair can take the marble out of the bucket and give it to their partner.
The time last for a certain amount of time, or until marbles run out.

Activity Name : **Costume making** Length of Time : **1 hour + 30 mins**
 Indoor / Outdoor : **indoor** Rough Total Cost for 24 cubs : **£5**
 Type of Activity : **Craft making** Links : **party this evening / campfire**
 Resources needed : **cardboard boxes** **black bags** **newspaper**
sticky tape **masking tape** **bin liners**
PVA glue **paints of various colour** **carrier bags**
paper - various **silver foil** **plastic bottles**

Equipment needed : **paint brushes and pots**
scissors
glue spreaders and pots

Description : **Allow the cubs to have time to play with the craft equipment to make their own costumes, and only intervene if required, allow the cubs to experiment. Try not to give too much adult input, but allow peer to peer support.**

Suggestions in the talk beforehand might be :-

astronaut **space rocket** **alien**
a planet **asteroid**

Activity Name : **Back to Earth** Length of Time : **60 minutes**
Indoor / Outdoor : **Outdoor** Rough Total Cost for 24 cubs : **none**
Type of Activity : **Game outdoors** Links :
Resources needed :

Equipment needed : **Plastic balls, 20 of each colour**
3 pieces of rope

Description : **Explain to the cubs that all space rockets used to land in the sea, within a target area. Give each team a bucket of 15 balls. Lay two pieces of rope out as a target, and then the larger piece of rope about 2 metres from the centre to act as a throwing line.**
The cubs have to run from their buckets to the throwing line and try and throw the ball into the smaller circle, though it can miss in go into the slightly larger circle.
They then have to run back and tag the next member in the team.
Once they have finished once, swap the buckets around and give the children another go.

Activity Name : Length of Time :
Indoor / Outdoor : Rough Total Cost for 24 cubs :
Type of Activity : Links :
Resources needed :

Equipment needed :

Description :